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/** Interface to an isotropic elastic solid with continuum damage mechanics model: Mazars' damage
model
* Example code implements linear elastic behaviour with damage. */

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#include <math.h>
#include <stdlib.h>
#include <string.h>
#include <stdio.h>
#ifdef _MSC_VER
#define EXPORT __declspec(dllexport)
#else
#define EXPORT
#endif
#define MIN(a,b) (((a)<(b))?(a):(b))
#define MAX(a,b) (((a)>(b))?(a):(b))

EXPORT int eval(double e[6], // Input: Green-Lagrange strain tensor components in Voigt order
(xx,yy,zz,yz,zx,xy)
double s[6], // Output: Second Piola-Kirchhoff stress components in Voigt order
(xx,yy,zz,yz,zx,xy)
double D[6][6], // Output: Jacobian of stress with respect to strain, 6-by-6
matrix in row-major order
int *nPar, // Input: Number of material model parameters, scalar,
double *par, // Input: Parameters: par[0] = E0, par[1] = nu0, ...
int *nStates, // Input: Number of states, scalar
double *states) { // States, nStates-vector

int i, j;
double E0, nu0, stch[3], kappa0, At, Bt, Ac, Bc, kappa, ep[3], evol, lambLame, muLame;
double sp[3], st[3], stsum, et[3], eef2, eef, ets, ecs, alphas, alphac, damt, damc, damage, E;

// Check inputs
if (nPar[0] != 10) // 10 inputs, E0, nu0, stretches and Mazars' parameters
return 1; // error code 1 = "Wrong number of parameters"
if (nStates[0] != 2) // 2 states to memorize damage variables
return 2; // error code 2 = "Wrong number of states"

// Read input parameters from parameter vector, call convention:
// {E0, nu0, comp1.solid.stchelp1, comp1.solid.stchelp2, comp1.solid.stchelp3, kappa0, At, Bt, Ac,
Bc}
E0 = par[0]; // undamaged Young's modulus
if (E0 <= 0.0) return -1;
nu0 = par[1]; // undamaged Poisson's ratio
if (nu0 >= 0.5 || nu0 <= -1.0) return -1;
for (i = 0; i < 3; i++) {
stch[i] = par[i+2]; // principal stretches
if (stch[i] <= 0.0) return -1;
}
kappa0 = par[5]; // Mazars' parameter: initial damage threshold
if (kappa0 <= 0.0) return -1;
At = par[6]; // Mazars' parameter At
if (At <= 0.0) return -1;
Bt = par[7]; // Mazars' parameter Bt
if (Bt <= 0.0) return -1;
Ac = par[8]; // Mazars' parameter Ac
if (Ac <= 0.0) return -1;
Bc = par[9]; // Mazars' parameter Bc
if (Bc <= 0.0) return -1;

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kappa = MAX(states[0],kappa0); // kappa memorizes maximum equivalent tensile strain, initialized to
kappa0

// Define Lamé parameters
lamLame = E0 * nu0 / (1.0 + nu0) / (1.0 - 2.0 * nu0); // undamaged Lamé parameter lambda
muLame = E0 / 2 / (1.0 + nu0); // undamaged Lamé parameter mu

// Define principal engineering strains computed from principal stretches
evol = 0.0;
for (i = 0; i < 3; i++) {
    ep[i] = stch[i] - 1.0; // principal strains
    evol += ep[i]; // volumetric strain
}

stsum = 0.0, eef2 = 0.0;
for (i = 0; i < 3; i++) {
    sp[i] = lamLame * evol + 2.0 * muLame * ep[i]; // principal stresses
    st[i] = MAX(sp[i], 0.0); // tensile stresses, positive only (Mazars'
model)
    stsum += st[i]; // sum of tensile stresses
    et[i] = MAX(ep[i], 0.0); // tensile strains, positive only (Mazars'
model)
    eef2 += et[i] * et[i]; // equivalent tensile strain, squared.
}
eef = sqrt(eef2); // equivalent tensile strain
eef2 += 1e-10; // avoid divide by zero

alphat = 0.0, alphac = 0.0;
for (i = 0; i < 3; i++) {
    ets = (1.0 + nu0) / E0 * st[i] - nu0 / E0 * stsum; // define tensile strain from tensile stress
and undamaged stiffness (Mazars' model)
    ecs = ep[i] - ets; // define compressive strain (Mazars'
model)
    alphat += ets * MAX(ep[i], 0.0) / eef2; // tensile weight (Mazars' model)
    alphac += ecs * MAX(ep[i], 0.0) / eef2; // compressive weight (Mazars' model)
}

//Initialize damage variable with stored value
damage = states[1];

// Increase damage and update states only if the equivalent tensile strain increases its previous
value
if(eef > kappa) {
    kappa = eef; // update kappa to the current value of equivalent strain
    // Define tensile and compressive damage variables (Mazars' model)
    damt = 1.0 - kappa0 * (1.0 - At) / kappa - At * exp(-Bt * (kappa - kappa0));
    damc = 1.0 - kappa0 * (1.0 - Ac) / kappa - Ac * exp(-Bc * (kappa - kappa0));
    // Define damage variable
    damage = MAX(damage, alphat * damt + alphac * damc); // increase damage only if larger than its
previous value stored in the state variable
    damage = MIN(MAX(0.0, damage), 0.99); // Limit the damage variable between 0 and 0.99. Full
damage means 0.99 stiffness reduction.
    states[0] = eef; // use this state to memorize the historical maximum value of equivalent
strain
    states[1] = damage; // update the state with the new value of the damage variable
}

// Define damaged Young's modulus
E = (1.0 - damage) * E0;

// Set up Jacobian matrix from damaged Young's modulus
// 6x6 Elasticity matrix D based on E and nu0, initially filled by zeros
for (i = 0; i < 6; i++){
    for (j = 0; j < 6; j++) {
        D[i][j] = 0.0;
    }
}

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    }
}
D[0][0] = D[1][1] = D[2][2] = E * (1.0 - nu0) / (1.0 + nu0) / (1.0 - 2.0 * nu0);
// upper diagonal
D[3][3] = D[4][4] = D[5][5] = E / (1.0 + nu0);
// lower diagonal, note that this equals 2G
D[0][1] = D[0][2] = D[1][0] = D[1][2] = D[2][0] = D[2][1] = E * nu0 / (1.0 + nu0) / (1.0 - 2.0 *
nu0); // off diagonal

// Compute Hooke's law: s = D*e
for (i = 0; i < 6; i++){
    s[i] = 0.0;
    for (j = 0; j < 6; j++) {
        s[i] += D[i][j] * e[j];
    }
}

// Return value 0 if success, any other value trigger an exception
return 0;
}

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